

| M  | T | Sv | W | LD | OC |
|----|---|----|---|----|----|
| 7" | 3 | 3+ | 1 | 6+ | 1  |

INVULNERABLE  
SAVE



⚔ MELEE WEAPONS

| WEAPON                       | RANGE | A | WS | S | AP | D |
|------------------------------|-------|---|----|---|----|---|
| Klaive                       | Melee | 3 | 3+ | 5 | -2 | 2 |
| Klaive                       | Melee | 3 | 3+ | 5 | -2 | 2 |
| ➤ Demiklaives - Dual Blades  | Melee | 6 | 3+ | 4 | -2 | 1 |
| ➤ Demiklaives - Single Blade | Melee | 4 | 3+ | 5 | -2 | 2 |

ABILITIES

**Decapitating Strikes (Pain)**

In the Fight phase, when you select this unit to fight, you can spend 1 Pain token to Empower this unit. While Empowered, each time a model in this unit makes a melee attack that targets an Infantry unit, that attack has the [Devastating Wounds] ability.

**Incubi Shrine Token**

Once per battle for each Incubi Shrine token this unit has, you can change the result of one Hit roll or one Wound roll made for a Klaivex or Incubi model in this unit to an unmodified 6.

**Tormentors**

At the start of the Fight phase, each enemy unit within Engagement Range of one or more units with this ability must take a Battle-shock test. Each time a model in this unit makes a melee attack that targets a Battle-shocked unit, add 1 to the Hit roll.



AUFSTELLUNG

4-9x Incubi

1x Klaivex

**Equipped with:** Klaive, ➤  
Demiklaives - Dual Blades, ➤  
Demiklaives - Single Blade

**Wargear Options:**

- Each Klaivex can replace its Demiklaives with Klaive.



**KEYWORDS:** Incubi,  
Aeldari, Infantry, Blades for  
Hire  
**FACTION KEYWORDS:**  
Drukhari